

# **Czech and Slovak game developers are teaming up once again to celebrate November 17th with a discount week (on multiple platforms and with lots of accompanying events).**

**The second annual event to celebrate Czech and Slovak games is here. This time, on the occasion of the national holiday of November 17 the unique Czech & Slovak Games Week event will take place, offering discounts on locally produced games on a total of 10 different digital distribution platforms in the week from 15 to 22 November 2021. In total, over 260 games from 116 game development studios will take part in the Games Week, with some offering their games at up to 90% off. This year the week also premieres a number of side events and online streams.**

The goal of the event is to make Czech and Slovak gaming scene as visible as possible again after a year. "Last year, the Czech and Slovak Games Week was a huge success. The vast majority of studios saw record sales at the time of the event. That's why we're glad that this year we had a hundred more titles registered than last year, and at the same time we managed to expand the event to other distribution platforms, including game consoles and mobile phones," said Pavel Barák, Chairman of the Czech Association of Game Developers and member of the Board of Directors of the Czech Chamber of Commerce.

"It's great that this year's Games Week is not just about discounts on games, but it also features online streams, an award ceremony and gaming conferences which will help promote the local gaming scene even more on the global markets," he added. This year's Games Week will also include the [CZ & SK](#) Game Jam awards, the announcement of the nominations for the annual [Czech Game of the Year](#) awards, a special stream about upcoming games and news called Czech & Slovak Direct, and the [Game Developers Session](#) conference.

Czech & Slovak Games Week starts on Monday, November 15 at 19:00 CET. The primary platform for the event is Steam on [this web page](#), where you can also watch streams of individual games, streams from the program, or commented developer gameplay streams. The event will run all week until November 22. Discounts for Czech and Slovak games will launch on the following platforms (times are in CET):

[Steam](#) - 15.11. from 19:00

[GOG](#) - 15.11. from 15:00

[itch.io](#) - 15.11. from 21:00

Microsoft Xbox - 16.11. from 0:00

Sony PlayStation - 17.11. from 1:00

Nintendo (Switch and 3DS) - 15.11. from 17:00

Mobile platforms - iOS, Android, Huawei - from 15.11.

A summary of all platforms, individual games involved and all accompanying events can be found on the official event website <https://gamesweek.net/>.

The event is organized and initiated by the Czech Association of Game Developers (GDACZ) with the support of its members, the production team of the Indian, the game archive Visiongame.cz and the Slovak Game Developers Association (SGDA).

*The Association of Czech Game Developers (GDACZ) brings together Czech game developing companies, protects and promotes their interests, negotiates with state authorities and supports the development of the game industry in the Czech Republic.*

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