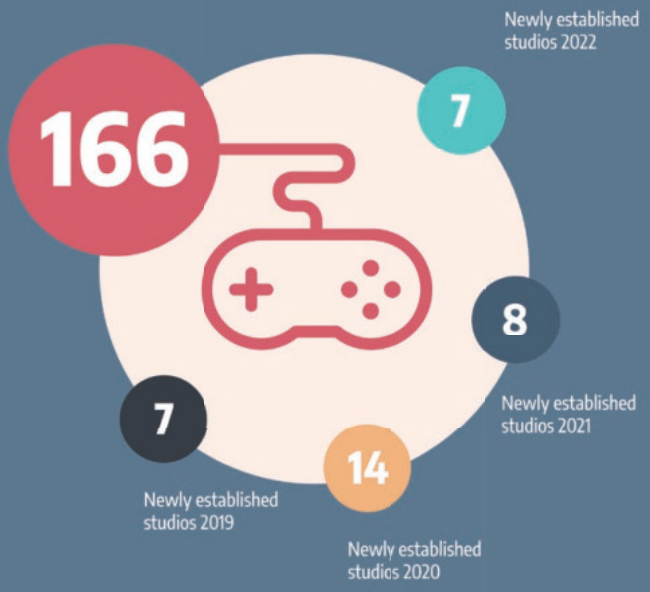
CR 2024

# GAMING INDUSTRY

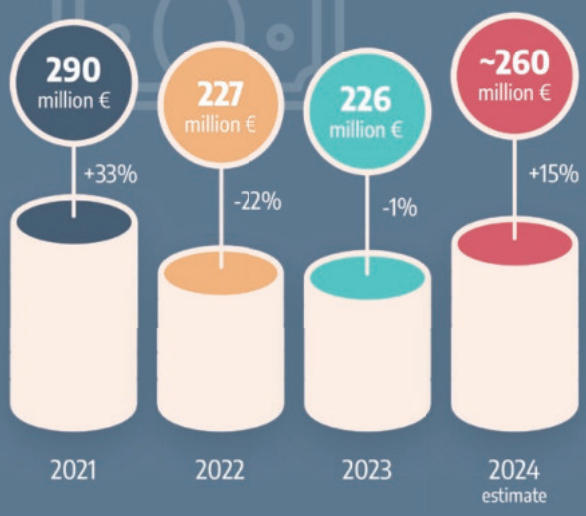
GDACZ
Czech Game Developers Association

**DATA ARE COLLECTED AND PROCESSED BY THE CZECH GAMING DEVELOPERS ASSOCIATION EACH YEAR.**

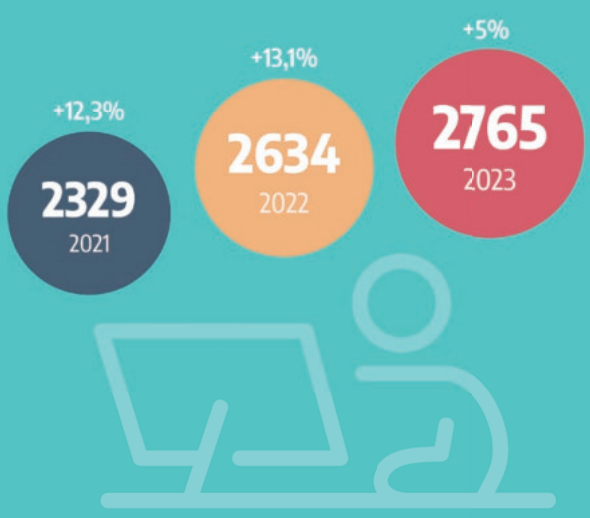
## ACTIVE STUDIOS IN 2023



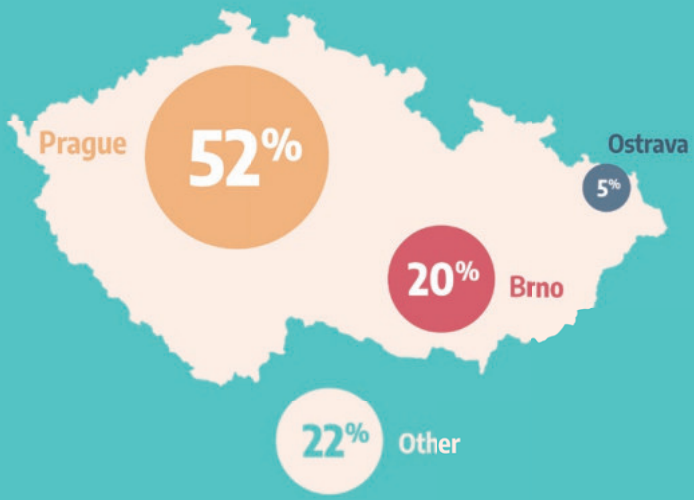

## OVERALL TURNOVER

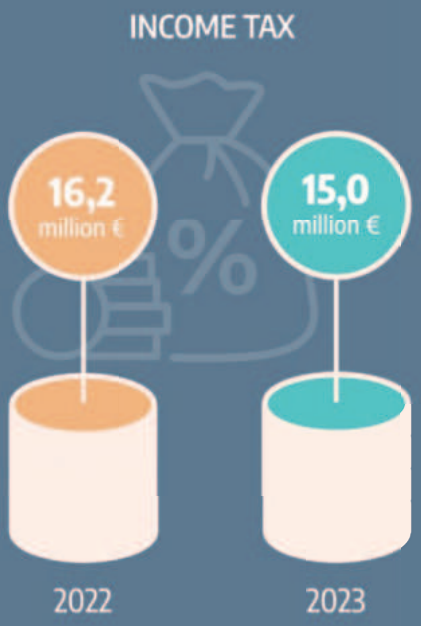


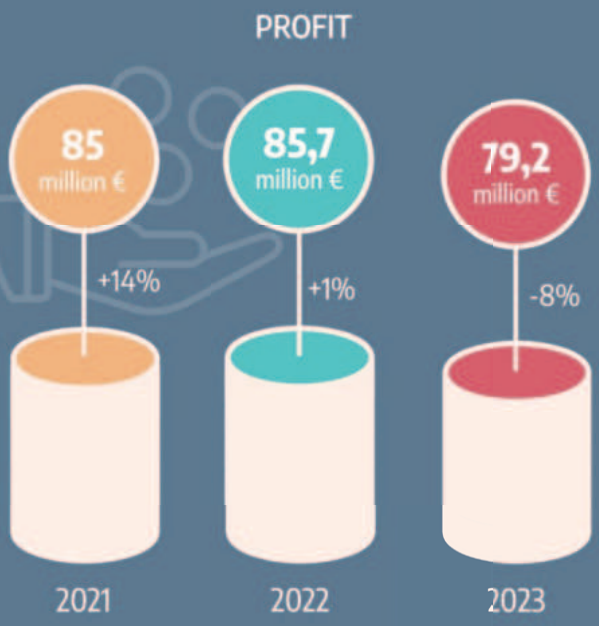

## NUMBER OF EMPLOYEES




## STUDIO LOCATION

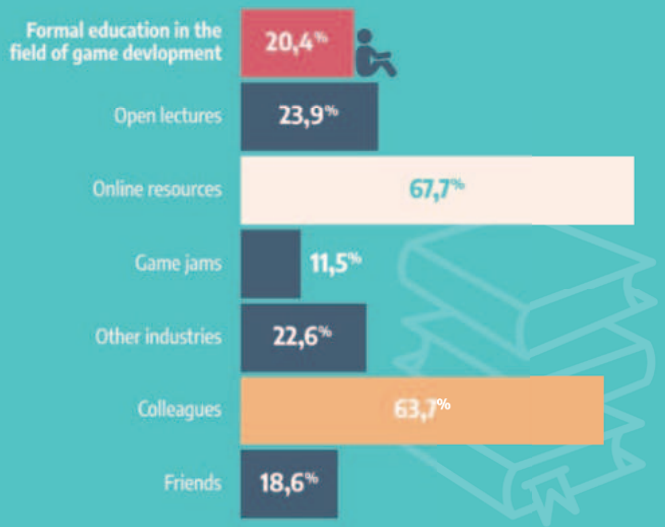



INCOME TAX
16,2
million €
15,0
million €
2022
2023


PROFIT
85
million €
85,7
million €
79,2
million €
+14%
+1%
-8%
2021
2022
2023

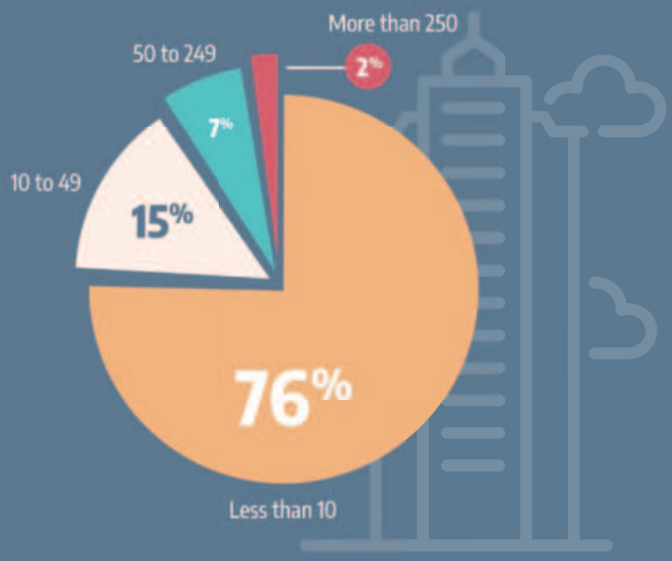
GAMES IN 2023
29
Released games
10
Early Access
10
DLC
39
Total games released

## WHERE GAME DEVELOPERS GET THEIR EDUCATION

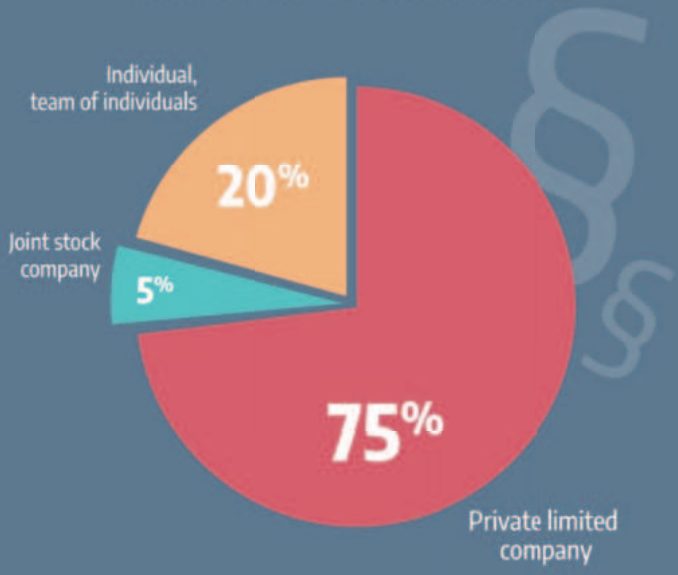



## SIZE OF STUDIOS

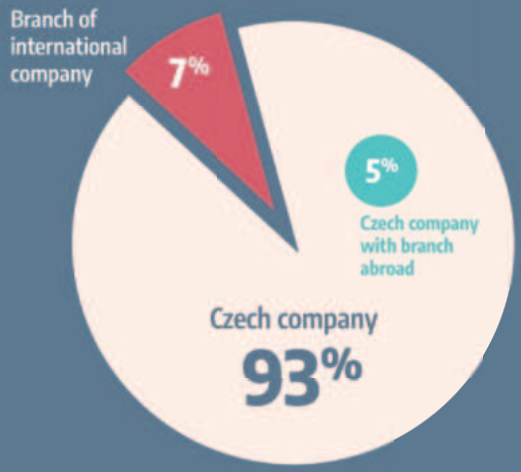
(Number of employees)



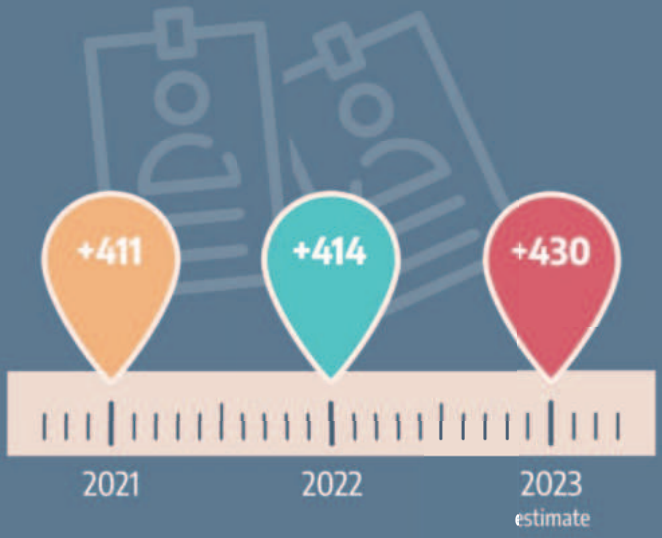

## LEGAL ENTITIES VS INDIVIDUALS



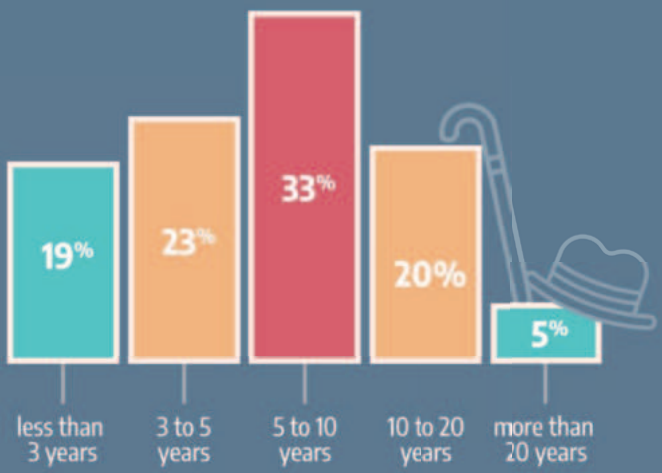

## OWNERSHIP



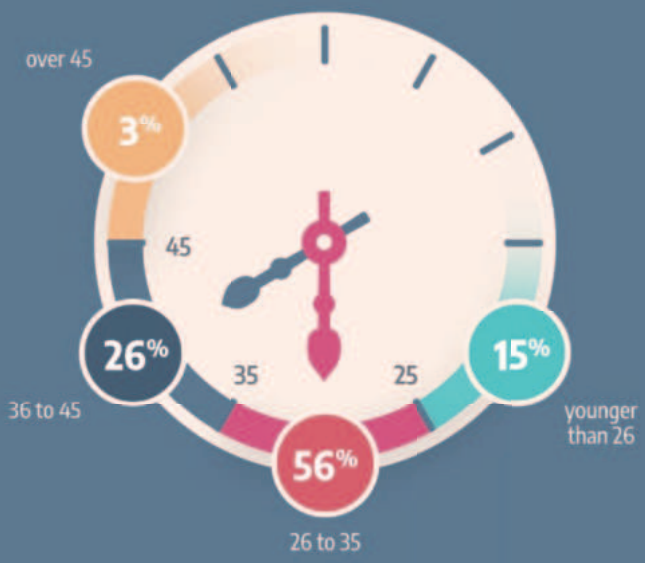

## NEW WORKING POSITIONS OPENED



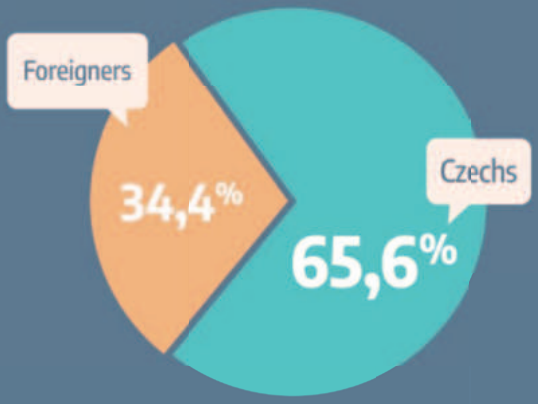

## YEARS ACTIVE



## AGE
(years)

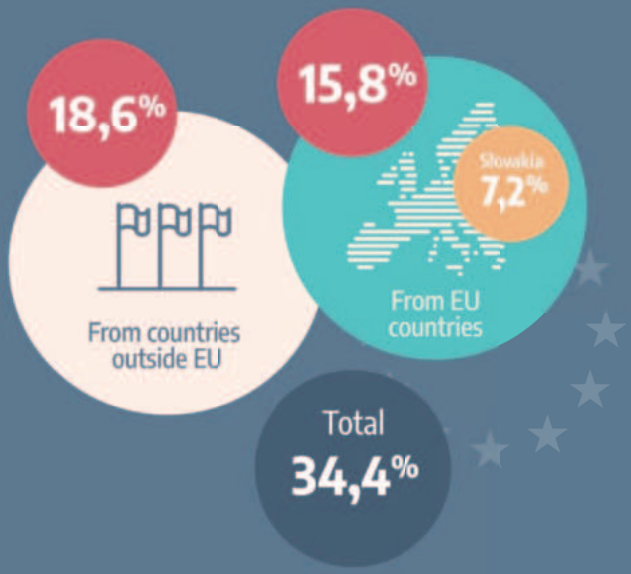



## NUMBER OF EMPLOYEES FROM ABROAD

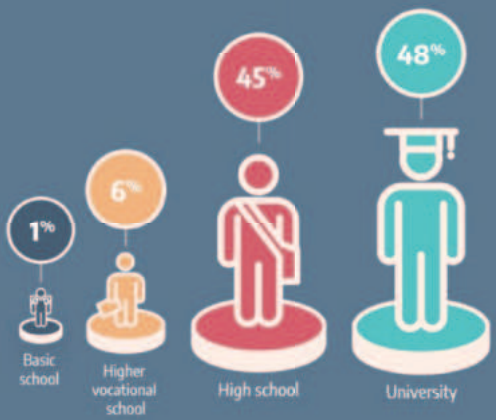



## AVERAGE AGE

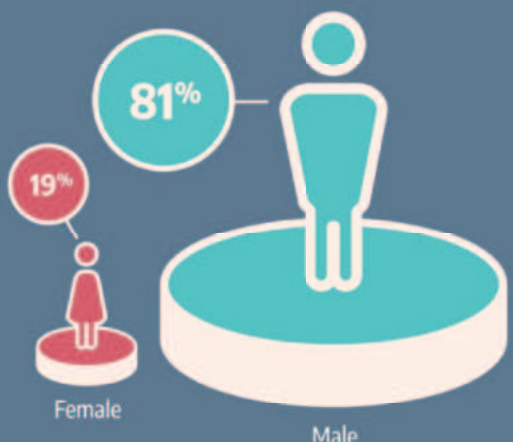
## FOREIGN EMPLOYEES




## EDUCATION




## GENDER




GDACZ
Czech Game Developers Association

The Czech Gaming Developers Association connects Czech subjects developing games, protects and asserts their interests, deals with state administration and supports the development of the gaming industry in the Czech Republic. Since its creation, it has initiated many projects in the areas of education, employment, international presentation and medialization. Its members include the biggest and most successful studios in the gaming industry, as well as starting companies.